

# Shielding and Range

## Radiation Protection



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*Time*  
*Distance*  
*Shielding*



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22.S902 – DIY Geiger Counters  
Prof. Michael Short

# Question:



**What is Vault Boy doing?**

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# Motivation

- Understand how time and distance decrease exposure rate to radiation
- Derive rules of logarithmic attenuation
- Characterize different materials in terms of their shielding efficacy
- Design ideal, economical radiation shielding

# Dose and Time

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- I hope this one is self-explanatory!

# Dose and Distance

- Assuming a point source of radiation:

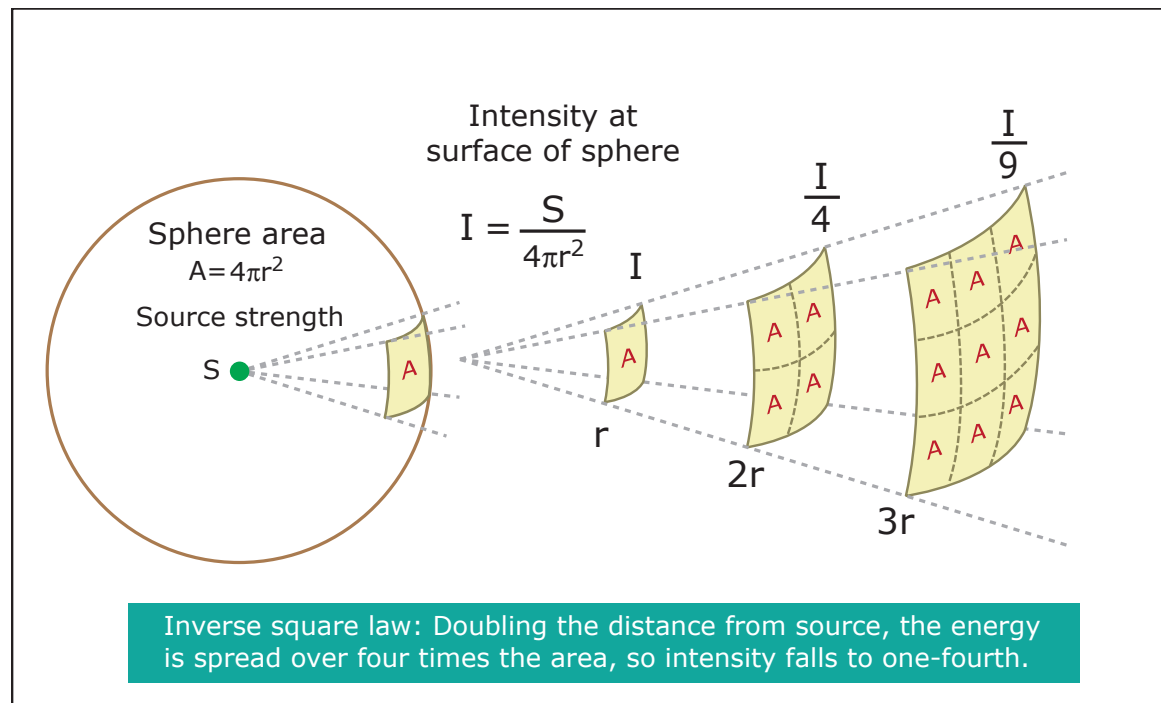
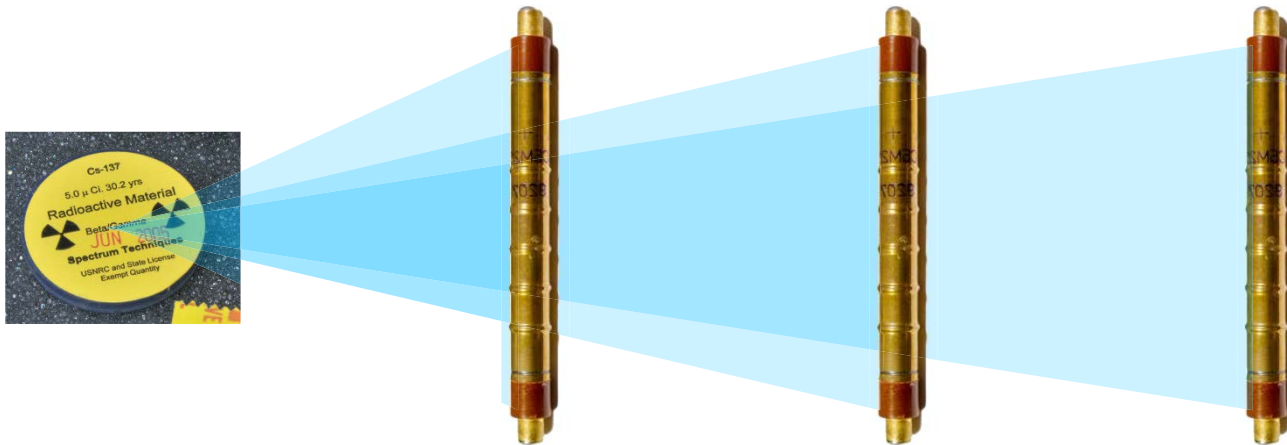


Image by MIT OpenCourseWare. After [Hyperphysics](#).

- The *solid angle* subtended by the object of interest determines dose rate

# Dose and Distance

- The *solid angle* subtended by the object of interest determines dose rate



Label photo courtesy of Brook Clarke. Used with permission.  
; Y][ Yf`ti VY`d\chc`Vti fhYgmicZ>YZ? YmYf`cb`:`jWf`"

- What is the “object of interest?”
- How do you determine if a source is a “point source?”

# Dose and Distance

- The *solid angle* subtended by the object of interest determines dose rate



Label photo courtesy of Brook Clarke. Used with permission.  
; Y][ Yf'hi VY'd\chc'V&i fhYgmicZ >YZ? YmYf'cb': ]Wf"

- If your object's (or your) *solid angle* (projected area) on a sphere of radius  $r$  is small, and the source is small in comparison, its area approximates the area projected onto the sphere

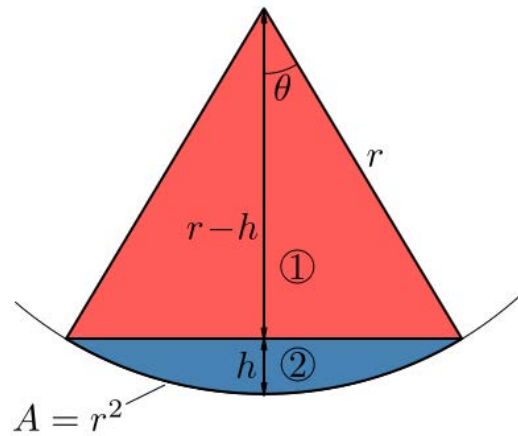
# Dose and Distance

<http://en.wikipedia.org/wiki/Steradian>

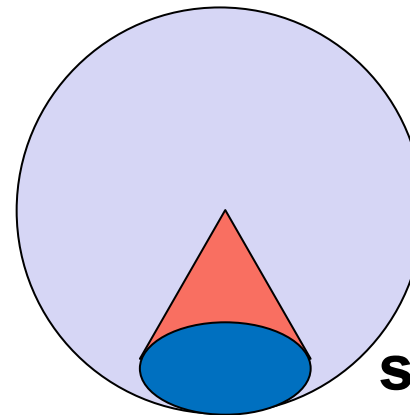
- The *solid angle* subtended by the object of interest determines dose rate



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**One  
steradian**

- If your object's (or your) distance from the sphere is large, and its area is small, then  $r \gg h$ , and you can approximate object area as sphere area



# Dose and Distance Calculation

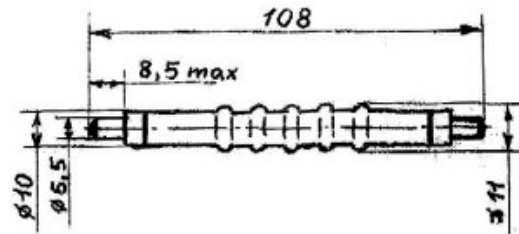


Label photo courtesy of Brook Clarke. Used with permission.  
; Y][ Yf'hi VY'd\chc'Vti fhYgmicZ>YZZ?YmYf'cb': 'jWf"

- This source has 5  $\mu\text{Ci}$  of activity, and our SBM-20 tube is 1m away:

$$I = \frac{5 \mu\text{Ci}}{4\pi \text{Sr}} = \left( 3.7 \cdot 10^{10} \frac{\text{Bq}}{\text{Ci}} \right) \left( \frac{5 \cdot 10^{-6} \text{Ci}}{4\pi \text{Sr}} \right) = 1.47 \cdot 10^4 \frac{\gamma - \text{rays}}{\text{Sr} - \text{s}}$$

- Ignoring shielding of air, the tube wall, etc.:



Tube diagram © source unknown. All rights reserved. This content is excluded from our Creative Commons license. For more information, see <http://ocw.mit.edu/help/faq-fair-use/>.

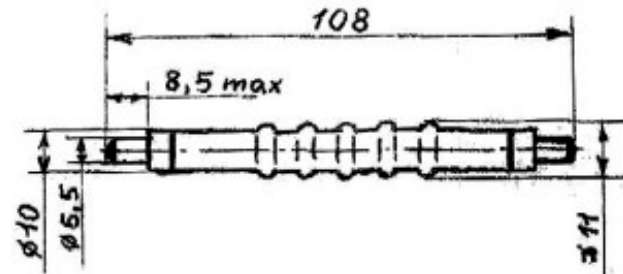
$$A \approx 0.01\text{m} \times 0.108\text{m} \approx 0.00108\text{m}^2$$

# Dose and Distance Calculation



Label photo courtesy of Brook Clarke. Used with permission.  
; Y][ Yf'hi VY'd\chc'Vti fhYgmicZ>YZZ?YmYf'cb': ]W\_f"

- Ignoring shielding of air, the tube wall, etc.:



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$$A \approx 0.01m \times 0.108m \approx 0.00108m^2$$

- One Steradian (Sr) on a 1m radius sphere is 1m<sup>2</sup>:

$$\dot{\Phi} = \left( 1.47 \cdot 10^4 \frac{\gamma - rays}{Sr - s} \right) \left( \frac{1 Sr}{m^2} \right) (0.00108m^2) = 15.88 \frac{\gamma - rays}{s}$$

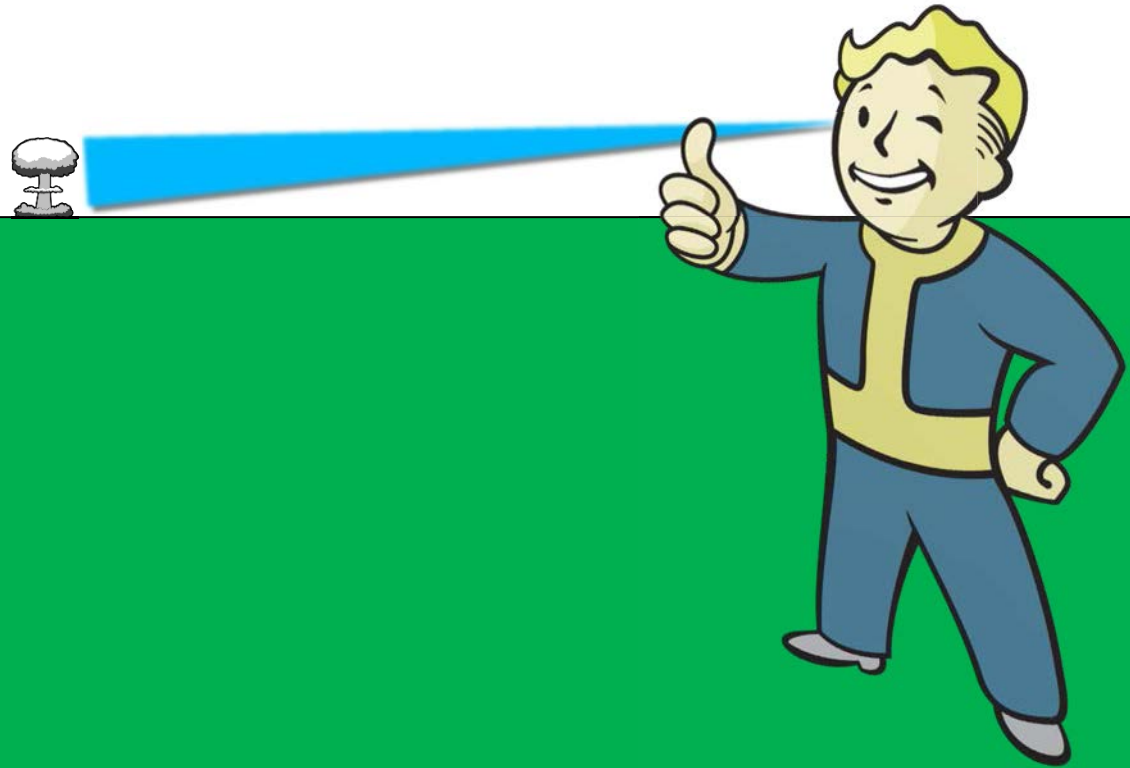
# Repeat the Question:



**What is Vault Boy doing?**

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# Repeat the Question:



**What is Vault Boy doing?**

**He is estimating a solid angle!**

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# What About Shielding?

Turner, p. 188 (2007)

Say  $N$  gamma rays reach a distance  $x$  without interaction. Define a constant of proportionality relating the number that interact in a distance  $dx$ :

$$dN = -\mu N dx$$

This constant ( $\mu$ ) is the *linear attenuation coefficient*. Solve the differential equation to get:

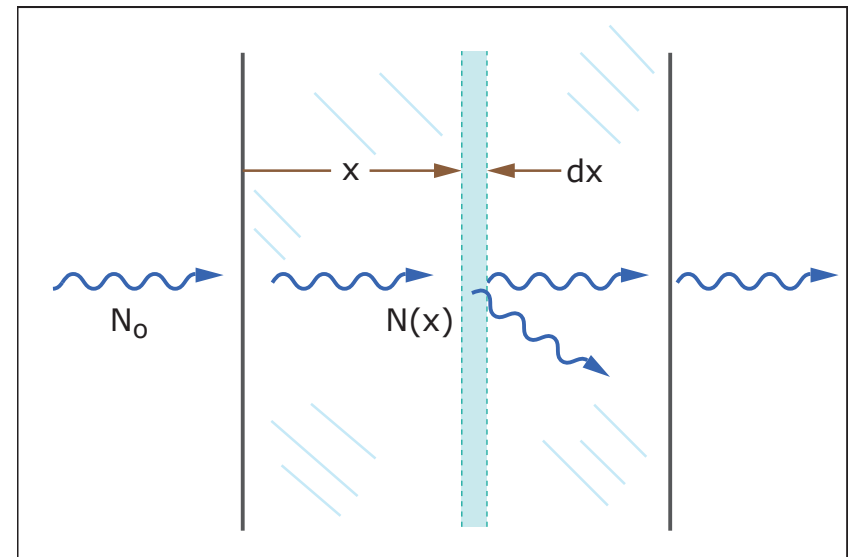


Image by MIT OpenCourseWare. After Turner (2007).

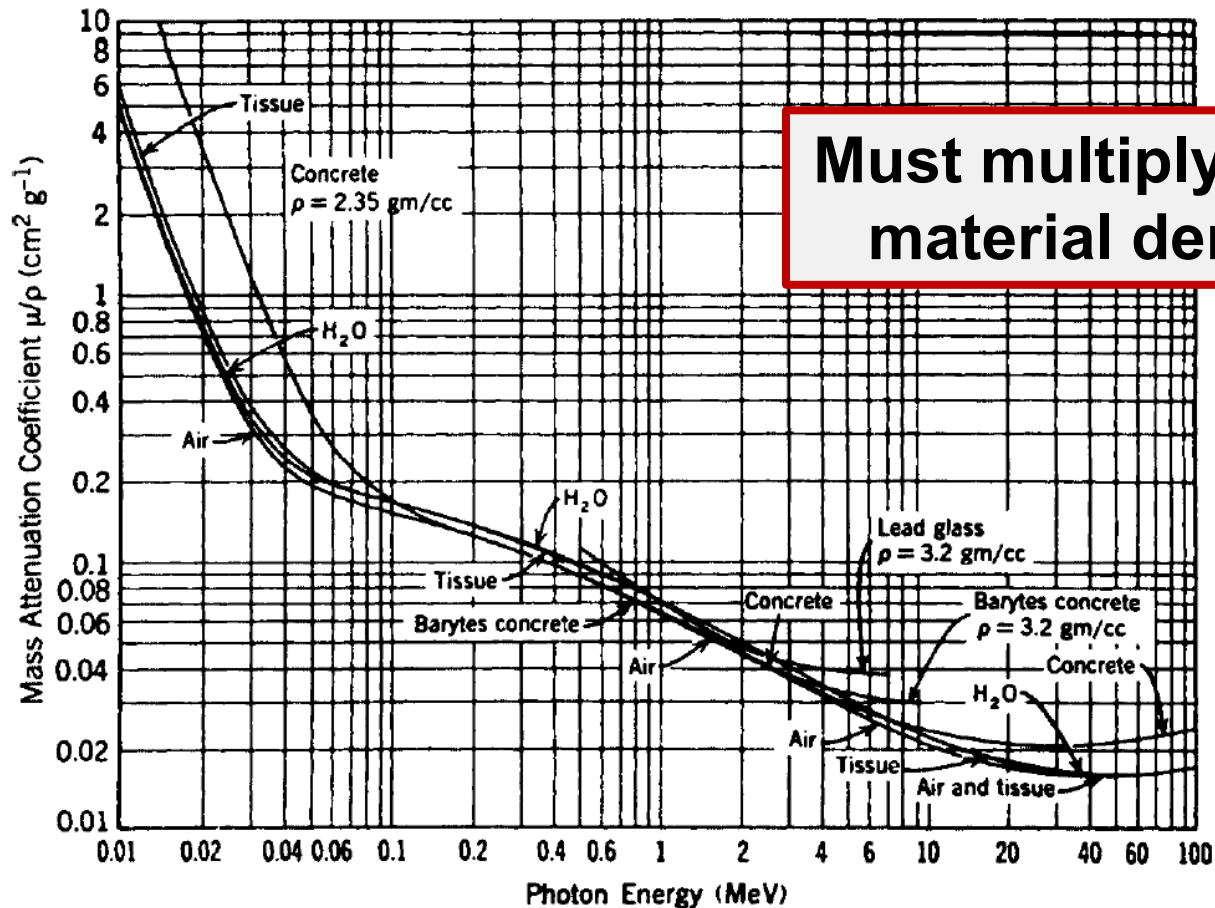
$$N = N_0 \text{ @ } x = 0 \Rightarrow c = \ln N_0$$

$$\frac{dN}{N} = -\mu dx \Rightarrow \ln N = -\mu x + c \quad N(x) = N_0 e^{-\mu x}$$

# Attenuation Coefficients

Turner, p. 190 (2007)

Note  $\mu$  has units of  $\text{cm}^{-1}$ , yet tables give values in units of  $\frac{\text{cm}^2}{\text{g}}$



Source: Morgan, K. Z., and J. E. Turner, eds. *Principles of Radiation Protection*. Wiley, 1967.  
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# Additive Attenuation Coefficients

**How do you deal with multicomponent materials?**

Composites, alloys, foams, concrete...

$$N(x) = N_0 e^{-\left(\frac{\mu}{\rho}\right)\rho x} \quad \rightarrow \quad N(x) = N_0 e^{-\sum_{i=1}^n \left[\left(\frac{\mu}{\rho}\right)_i \rho_i\right] x}$$

**Each component  $i$  combines additively in the exponential**

**Now, where to find values of  $\left(\frac{\mu}{\rho}\right)$ ?**

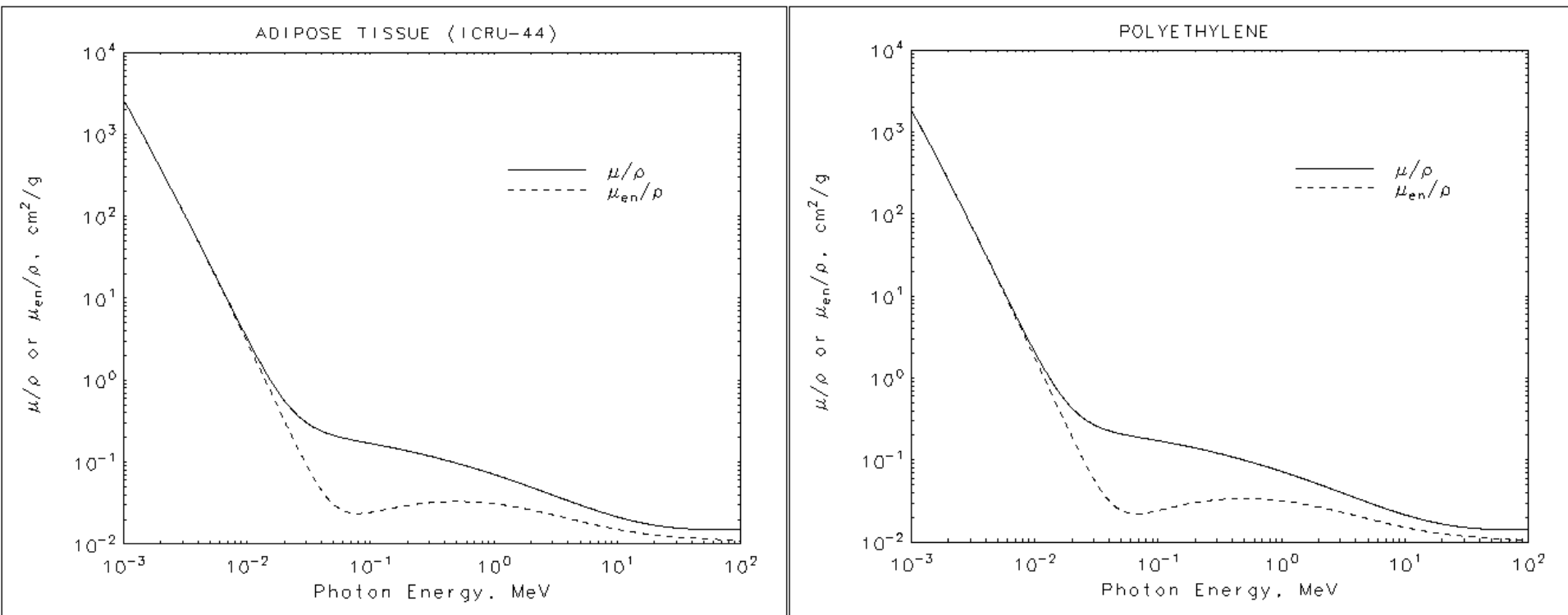
<http://www.nist.gov/pml/data/xraycoef/index.cfm>

**NIST (National Institute of Standards and Technology) maintains an active database!**

# Example: Cheap Shielding

What makes better shielding, plastic or bacon grease?

<http://www.nist.gov/pml/data/xraycoef/index.cfm>



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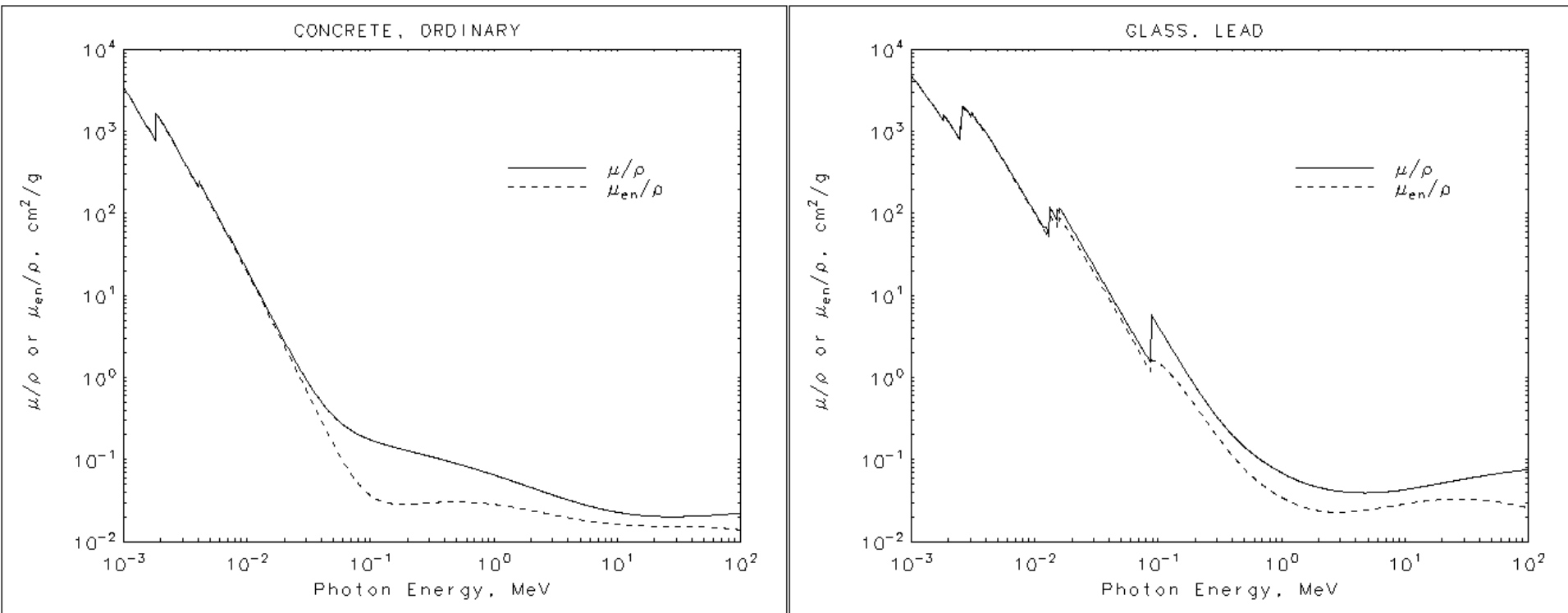
About the same! Why???



# Example: Cheap Shielding

What makes better shielding, concrete or leaded glass?

<http://www.nist.gov/pml/data/xraycoef/index.cfm>



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**It depends on the energy!**

# What About Energy Degradation?

Turner, p. 188 (2007)

You can ignore this for “good geometries” and gammas

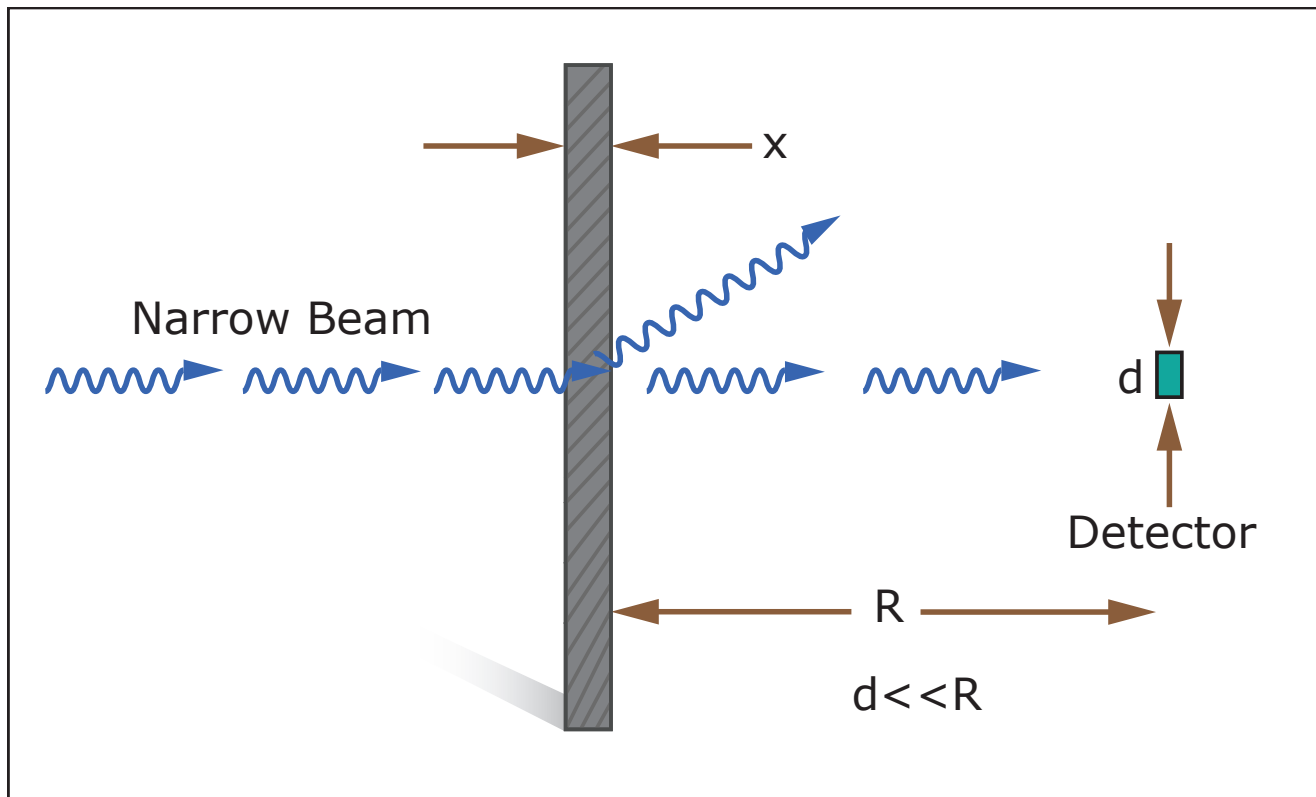


Image by MIT OpenCourseWare.

Assume that all gammas which interact leave the beam

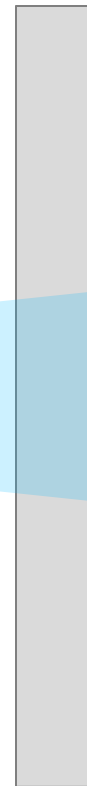
# Thinking About the Lab

How will you determine how many gammas interact with your Geiger counter?



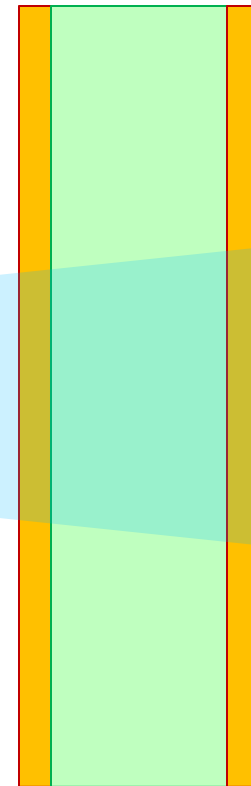
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Air



Plastic

Air



Brass Gases Who Cares  
Brass

Questions?

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22.S902 Do-It-Yourself (DIY) Geiger Counters  
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